

AFFE_CHAR_MECA > DDL_IMPO > [0] > GROUP_MA

Name load_Meca

Search... (press Esc to clear search)

mesh (LIRE_MALLAGE)

Name	Size
2D elements	
<input checked="" type="checkbox"/> Fix_Y	4
<input checked="" type="checkbox"/> Fix_Y2	4
<input type="checkbox"/> Air	160

At Least One *

TOUT OUI

GROUP_NO Edit...

GROUP_MA (Fix_Y, Fix_Y2) Edit...

At Least One *

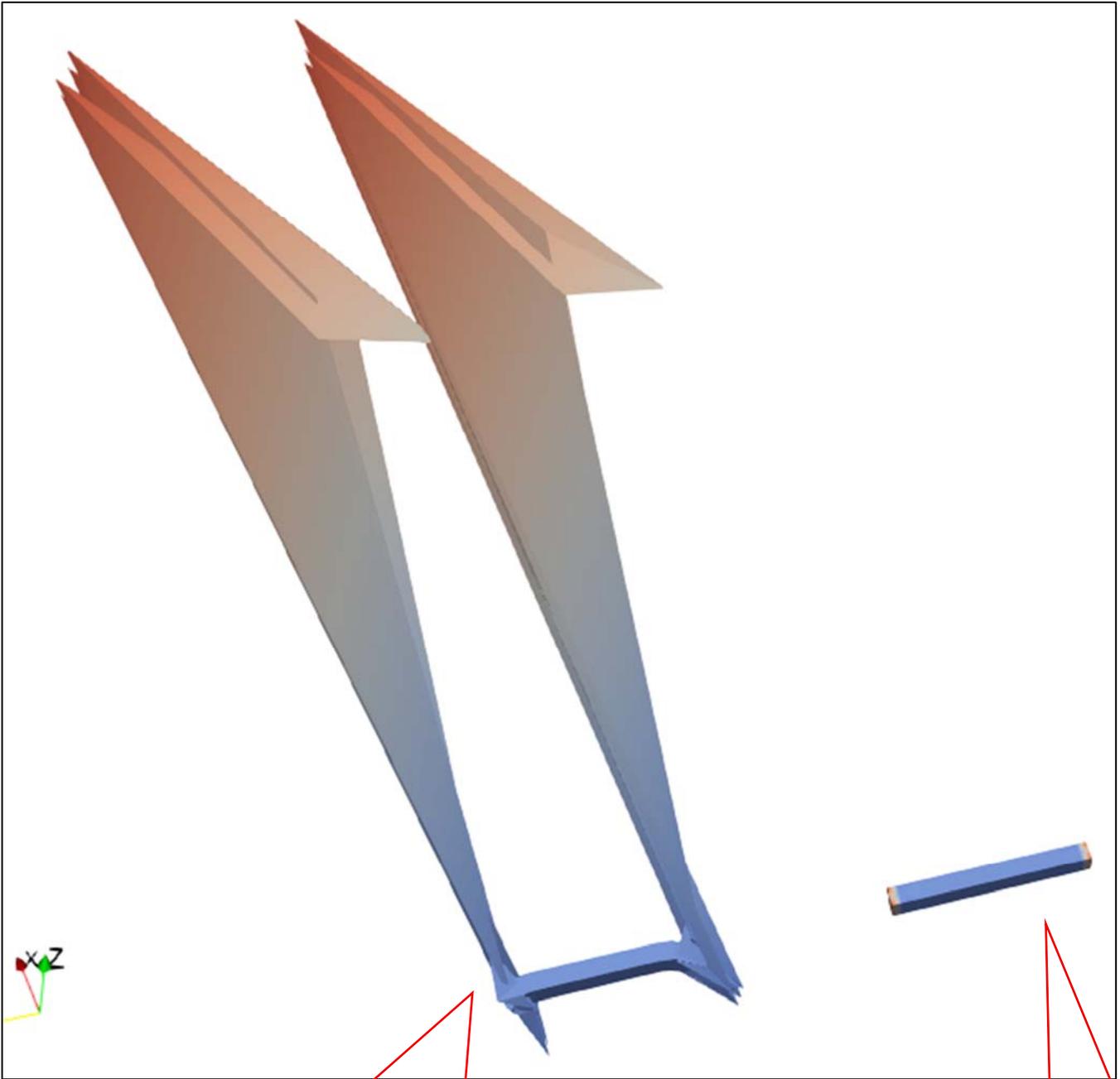
BLOCAGE 1 item

DX 0.0 1.12

DY 0.0 1.12

DZ 0.0 1.12

DRX 1.12



This is shown by Warp By Vector.

Original position